

The Construction of Possible Worlds

Tense and modal reasoning about non-deterministic systems

Benjamin Brast-McKie, B.Phil, D.Phil

Forthcoming in *The Journal of Philosophical Logic*

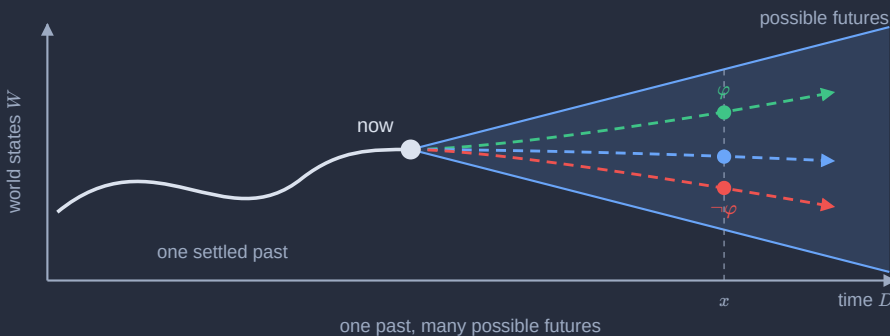
Lean 4 formalization: github.com/benbrastmckie/BimodalLogic

The Open Future

- **Future contingency** is characteristic of **non-deterministic dynamical systems**
- Each state does not determine a unique future, leaving many futures open



many possible continuations



Both **tense** and **modal** operators are needed to reason about non-deterministic systems

- **Tense Operators** — for reasoning about past and future times within a history
- **Historical Modal Operators** — for reasoning about different histories

Tense — Reasoning within a world history

- **Temporary Sentences:** "Cary is reading" — true this morning, false this afternoon, *same world history*
- **Primitive Tense Operators** (Kamp 1968): $\varphi \triangleleft \psi$ " φ has been the case *since* ψ " $\varphi \triangleright \psi$ " φ will be the case *until* ψ "

Everything else is defined:

Some Past $P\varphi := \top \triangleleft \varphi$

Some Future $F\varphi := \top \triangleright \varphi$

All Past $H\varphi := \neg P\neg\varphi$

All Future $G\varphi := \neg F\neg\varphi$

Always $\Delta\varphi := H\varphi \wedge \varphi \wedge G\varphi$

Sometimes $\nabla\varphi := P\varphi \vee \varphi \vee F\varphi$

Next $\textcircled{\text{F}}\varphi := \perp \triangleright \varphi$

Previous $\textcircled{\text{P}}\varphi := \perp \triangleleft \varphi$

Note: $\textcircled{\text{F}}$ and $\textcircled{\text{P}}$ are only worth having for *discrete* systems — chess moves, clock cycles, etc. — and express $\perp$ at points with no successor/predecessor

Tense operators move the point of evaluation **along one world history** — either earlier or later

- Although Cary is reading, she **could** have spent the morning sleeping
- But to say what **could** have happened, we must reason about **other world histories**, not just other times

Historical Modality — Reasoning about world histories

- **Modal Operators:** Quantify over *all/some* world histories
 - $\Box\varphi$ reads "it is necessary that φ " — φ holds in **every** world history
 - $\Diamond\varphi := \neg\Box\neg\varphi$ reads "it is possible that φ " — φ holds in **some** world history
- **Example:** Taking φ to be the sentence "Cary is reading":
 - $\Diamond\varphi$ is true since some world history has her reading
 - $\Box\varphi$ is false since she is not reading in every world history
- Neither tense nor modality says anything about the other

Perpetuity Principles — constrain the interaction between tense and modality:

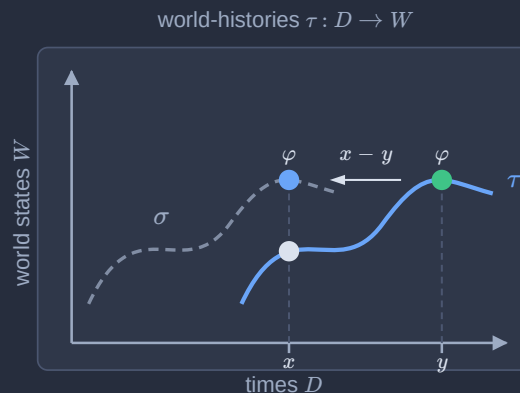
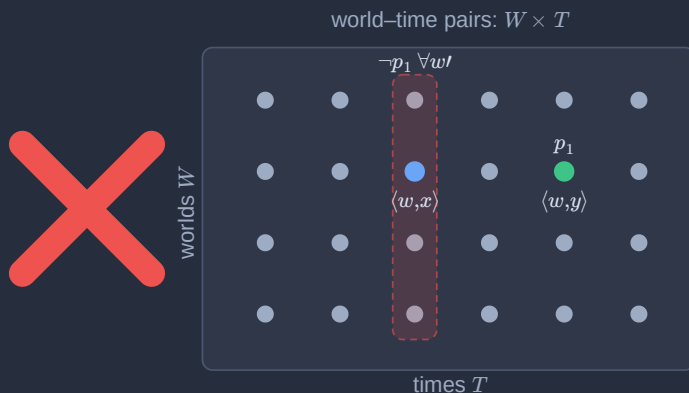
- **P1:** $\Box\varphi \rightarrow \Delta\varphi$ — "what is necessary is always the case."
 - **P2:** $\nabla\varphi \rightarrow \Diamond\varphi$ — "what is sometimes the case is possible."
- These **schematic principles** ought to hold for all substitutions of φ
 - **P1** and **P2** are interderivable (substituting $\neg\varphi$ and contraposing)

Bimodal Reasoning

- **Modal logic** and **tense logic** — both well understood individually
- **Tense × Modality**: Naive product invalidates perpetuity: $\nabla\varphi \rightarrow \Diamond\varphi$ — what is sometimes the case is possible.

Putting logics together is not as simple as taking the cross-product.

- A natural alternative comes from **dynamical systems theory** used throughout physics
- The space of world histories for a system are modeled by **functions from times to world states**



Roadmap — Four Positions

1 · Kripke 1959, 1963

- Set of **possible worlds** W and **relation** $R \subseteq W \times W$
- W might represent *total instantaneous configurations*
- Rwu might represent *transitions* between $w, u \in W$

2 · Prior 1957, 1967

- Provides an **time order** $<$ on the **world-states** T
- Also refers to $x \in T$ as *times* as well as *moments*
- Requires $<$ to be a *connected left linear partial order*

3 · Montague / Kaplan 1973, 1989

- Both possible worlds W and times T are primitive
- Evaluate sentences at world-time pairs $\langle w, x \rangle$
- Present semantic theories for bimodal languages

4 · Task Semantics: $w, u \in W$ and $x, y \in D$

- Possible transition $w \Rightarrow_x u$ from w to u in x duration
- World histories are functions from times to world-states
- Constrained by $\tau(x) \Rightarrow_{y-x} \tau(y)$ for all $x, y \in D$

Kripke: Went on to provide a theory of *metaphysical modality* in "Naming and Necessity" (1972)

Prior: Concerned with tense logics that admit of an open future

Montague / Kaplan: Concerned with natural language semantics for both tense and modality

Present Concern: Logical reasoning about *non-deterministic dynamical systems*

1. Kripke Semantics

Frame $\mathcal{F} = \langle W, R \rangle$ — accessibility $R \subseteq W^2$ between worlds in $W \neq \emptyset$

Model $\mathcal{M} = \langle \mathcal{F}, |\cdot| \rangle$, with $|p_i| \subseteq W$ for all **sentences letters** $p_1, p_2, \dots$

Satisfaction: Truth is defined recursively for all sentences:

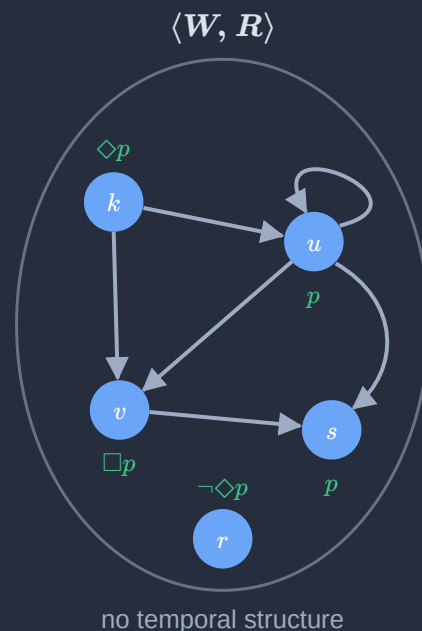
$\mathcal{M}, w \not\models \perp$	$\neg\varphi := \varphi \rightarrow \perp$
$\mathcal{M}, w \models p_i$ iff $w \in p_i $	$\varphi \vee \psi := \neg\varphi \rightarrow \psi$
$\mathcal{M}, w \models \varphi \rightarrow \psi$ iff $\mathcal{M}, w \not\models \varphi$ or $\mathcal{M}, w \models \psi$	$\varphi \wedge \psi := \neg(\varphi \rightarrow \neg\psi)$
$\mathcal{M}, w \models \Box\varphi$ iff $\mathcal{M}, u \models \varphi$ for all $u \in W$ with wRu	

Consequence: $\Gamma \models \varphi$ iff $\mathcal{M}, w \models \varphi$ whenever $\mathcal{M}, w \models \psi$ for all $\psi \in \Gamma$

Frame Validity: $\models_{\mathcal{F}} \varphi$ iff $\mathcal{M}, w \models \varphi$ for every $\mathcal{M}$ on $\mathcal{F}$ and every $w \in W$

Correspondence: the axioms are valid on the following frames:

T	$\Box\varphi \rightarrow \varphi$	reflexive: wRw
B	$\varphi \rightarrow \Box\Diamond\varphi$	symmetric: $wRu \Rightarrow uRw$
4	$\Box\varphi \rightarrow \Box\Box\varphi$	transitive: $wRu \& uRv \Rightarrow wRv$
D	$\Box\varphi \rightarrow \Diamond\varphi$	serial: wRu for some u
5	$\Diamond\varphi \rightarrow \Box\Diamond\varphi$	euclidean: $wRu \& wRv \Rightarrow uRv$



Model on this frame: $|p| = \{u, s\}$

$\mathcal{M}, k \models \Diamond p$ iff k "sees" some p -world

- Could be read: it **must** be the case that p

$\mathcal{M}, k \models \Box p$ iff every world that k "sees" is a p -world

- Could be read: it **might** be the case that p

2. Prior's Linear Semantics

Frame $\mathcal{T} = \langle T, < \rangle$ where $<$ is a **strict total order** on the **times** in $T \neq \emptyset$

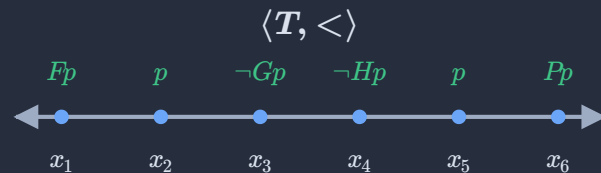
Model $\mathcal{P} = \langle \mathcal{T}, | \cdot | \rangle$, with $|p_i| \subseteq T$ for all **sentence letters** $p_1, p_2, \dots$

Satisfaction at time x is defined recursively for all sentences:

$\mathcal{P}, x \models p$ iff $x \in |p|$ $\mathcal{P}, x \not\models \perp$

$\mathcal{P}, x \models \varphi \rightarrow \psi$ iff $\mathcal{P}, x \not\models \varphi$ or $\mathcal{P}, x \models \psi$

$\mathcal{P}, x \models H\varphi$ iff $\mathcal{P}, y \models \varphi$ for all $y < x$ $\mathcal{P}, x \models G\varphi$ iff $\mathcal{P}, y \models \varphi$ for all $y > x$



Model on this frame: $|p| = \{x_2, x_5\}$

$\mathcal{P}, x \models Pp$ iff some $y < x$ is in $|p|$

$\mathcal{P}, x \models Fp$ iff some $y > x$ is in $|p|$

Assumes only **one future** is possible

Correspondence: the axioms below are valid on exactly the frames whose $<$ meets the corresponding conditions:

T4 $G\varphi \rightarrow GG\varphi$

transitive: $x < y \ \& \ y < z \Rightarrow x < z$

TS $F\top$

serial: $x < y$ for some y

TL $(P\varphi \wedge P\psi) \rightarrow [P(P\varphi \wedge \psi) \vee P(\varphi \wedge \psi) \vee P(\varphi \wedge P\psi)]$

left-linear: any two pasts comparable

DF $(H\varphi \wedge \varphi \wedge F\top) \rightarrow FH\varphi$

discrete: least later time

DN $GG\varphi \rightarrow G\varphi$

dense: $\exists z, x < z < y$

CO $\Delta(H\varphi \rightarrow FH\varphi) \rightarrow (H\varphi \rightarrow G\varphi)$

complete: bounded sets have a lub

2. Prior's Ockhamist Semantics

Frame $\mathcal{T} = \langle T, < \rangle$ is a **connected left-linear strict partial order**

A **strict history** $h = \langle T_h, <_h \rangle$ is any **maximal total suborder** of $\mathcal{T}$

$H_{\mathcal{T}}$ is the set of all strict histories of $\mathcal{T}$ and $H_{\mathcal{T}}^x := \{h \in H_{\mathcal{T}} : x \in T_h\}$

Model $\mathcal{P} = \langle \mathcal{T}, |\cdot| \rangle$, with $|p_i| \subseteq T$ for all **sentence letters** $p_1, p_2, \dots$

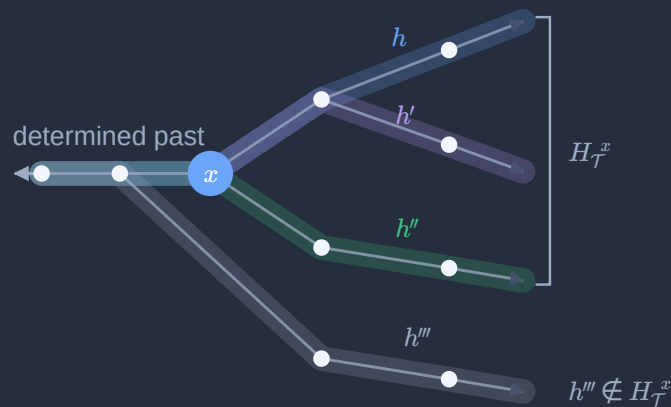
Satisfaction in history h at time x is defined recursively:

$\mathcal{P}, h, x \models p_i$ iff $x \in h$ and $x \in |p_i|$ (Booleans are similar to before)

$\mathcal{P}, h, x \models H\varphi$ iff $\mathcal{P}, h, y \models \varphi$ for all $y \in h$ with $y < x$

$\mathcal{P}, h, x \models G\varphi$ iff $\mathcal{P}, h, y \models \varphi$ for all $y \in h$ with $x < y$

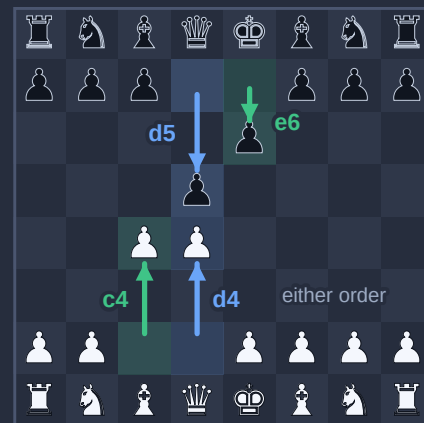
$\mathcal{P}, h, x \models \Box\varphi$ iff $\mathcal{P}, h', x \models \varphi$ for all $h' \in H_{\mathcal{T}}^x$ (**stability** modal)



Each circled path is a **strict history**



recurrence



transposition

Limitations:

- No recurrence of the same configuration
- Can't distinguish **what** state a system is in from **when** it is in it
- No transpositions in the order of configuration states
- No quantification over histories that do not intersect the present

3. Two-Dimensional Semantics

Frame $\mathcal{F}_2 = \langle W, T, < \rangle$ — **primitive** worlds W , times T ; **strict total order** $<$

Model $\mathcal{M}_2 = \langle \mathcal{F}_2, \cdot \rangle$, with $|p_i| \subseteq W \times T$ for all **sentence letters** $p_1, p_2, \dots$

Satisfaction in world w at time x is defined recursively:

$\mathcal{M}_2, w, x \models p_i$ iff $\langle w, x \rangle \in |p_i|$ (Booleans are similar to before)

$\mathcal{M}_2, w, x \models H\varphi$ iff $\mathcal{M}_2, w, y \models \varphi$ for all $y \in T$ with $y < x$

$\mathcal{M}_2, w, x \models G\varphi$ iff $\mathcal{M}_2, w, y \models \varphi$ for all $y \in T$ with $x < y$

$\mathcal{M}_2, w, x \models \Box\varphi$ iff $\mathcal{M}_2, u, x \models \varphi$ for all $u \in W$ (**Kaplan**: time fixed)

$\mathcal{M}_2, w, x \models \Box\varphi$ iff $\mathcal{M}_2, u, y \models \varphi$ for all $u \in W$ and $y \in T$ (**Montague**: all times)

Whereas $\Box$ scans a **column**, Δ scans a **row** — nothing links the two

- Kaplan's $\Box$ makes **P1** $\Box\varphi \rightarrow \Delta\varphi$ **invalid**
- Montague's $\Box$ ("necessarily always") validates $\Box\varphi \rightarrow \Delta\varphi$ **trivially**
 - $\models \Box\varphi \leftrightarrow \Box\Delta\varphi$ is valid and so $\Box\varphi := \Box\Delta\varphi$ may be defined
 - So $\Box\varphi \rightarrow \Delta\varphi$ is an instance of **T**
 - $\Box$ is **not definable** from $\Box, H, G$

	T				
	x_1	x_2	x_3	x_4	x_5
w_1			p	$\neg p$	
w_2			p		
w_3			p		
w_4			p		

$\Box p$ at $\langle w_1, x_3 \rangle$: p in every world w at every time x

$\Box p$ at $\langle w_1, x_3 \rangle$: p in every world at x_3

Δp at $\langle w_1, x_3 \rangle$: p at every time in w_1 — fails at x_4

Model on this frame: $|p| = W \times \{x_3\}$ — p true in the yellow column only

$\mathcal{M}_2, w_1, x_3 \models \Box p$ since p holds in **every world** at x_3

$\mathcal{M}_2, w_1, x_3 \not\models \Delta p$ since p fails in w_1 at x_4 — already $\not\models Gp$

P1 $\Box p \rightarrow \Delta p$ **fails** at $\langle w_1, x_3 \rangle$

However, what is necessary is surely always the case

"Physics should have helped us to realize that a temporal theory of a phenomenon X is, in general, more than a simple combination of two components: the statics of X and the ordered set of temporal instants. ... The general moral, then, is that we shouldn't expect the theory of time + X to be obtained by mechanically combining the theory of time and the theory of X."

— Richmond Thomason (1984, p. 135)

Since Galileo, Newton, and Leibniz, the sciences have represented the evolution of a system with **functions**.

4. Task Semantics

A **task frame** $\mathcal{F} = \langle W, \mathcal{D}, \Rightarrow \rangle$ is a *labeled transition system* with:

- **World states** $W \neq \emptyset$ represent total instantaneous configurations
- **Durations** $\mathcal{D} = \langle D, +, 0, \leq \rangle$ forming a nontrivial ordered abelian group
- A **task relation** $w \Rightarrow_x u$ with $x \geq 0$ for a *transition* from w to u in duration x
- **Negative durations** are defined by the converse $w \Rightarrow_{-x} u := u \Rightarrow_x w$

A **partial history** is a function $\tau : X \rightarrow W$ where $\tau(x) \Rightarrow_{y-x} \tau(y)$ for all $x, y \in X$

- A **world history** is any partial history that includes all durations $X = D$
- $H_{\mathcal{F}}$ is the **set of all world histories** for the task frame $\mathcal{F}$

Model $\mathcal{M} = \langle \mathcal{F}, |\cdot| \rangle$ where $|p_i| \subseteq W$ for each sentence letter $p_1, p_2, \dots$

Language $\varphi, \psi ::= p_i \mid \perp \mid \varphi \rightarrow \psi \mid \Box \varphi \mid \varphi \triangleleft \psi \mid \varphi \triangleright \psi$

Satisfaction at a possible world $\tau \in H_{\mathcal{F}}$ and time $x \in D$:

$\mathcal{M}, \tau, x \models p_i$ iff $\tau(x) \in |p_i|$ (Booleans as before)

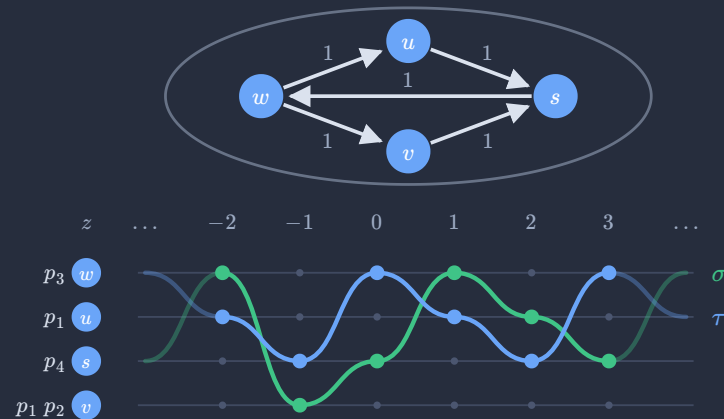
$\mathcal{M}, \tau, x \models \varphi \triangleleft \psi$ iff $\mathcal{M}, \tau, z \models \psi$ for some $z < x$ with $\mathcal{M}, \tau, y \models \varphi$ for all $z < y < x$

$\mathcal{M}, \tau, x \models \varphi \triangleright \psi$ iff $\mathcal{M}, \tau, z \models \psi$ for some $z > x$ with $\mathcal{M}, \tau, y \models \varphi$ for all $x < y < z$

$\mathcal{M}, \tau, x \models \Box \varphi$ iff $\mathcal{M}, \sigma, x \models \varphi$ for all $\sigma \in H_{\mathcal{F}}$

$\mathcal{M}, \tau, x \models \Diamond \varphi$ iff $\mathcal{M}, \sigma, x \models \varphi$ for all $\sigma \in H_{\mathcal{F}}$ where $\sigma(x) = \tau(x)$

$\langle W, \mathcal{D}, \Rightarrow \rangle$



Combined modals may be defined with $\Diamond \varphi := \neg \Box \neg \varphi$ as follows:

Will always $\Box \varphi := \Box G \varphi$

Will eventually $\Diamond \varphi := \Box F \varphi$

Could always $\Box \varphi := \Diamond G \varphi$

Could eventually $\Diamond \varphi := \Diamond F \varphi$

Invariants — properties of the *system*, in the vocabulary above:

- $\Box(p_2 \rightarrow p_1)$ — asserts that $|p_2| \subseteq |p_1|$
- $\Box \Diamond p_3$ — whatever the state, w lies ahead: **unavoidable**, and so **recurrent**
- $\Diamond p_2 \wedge \Diamond \Delta \neg p_2 \rightarrow v$ is possible, yet **avoidable**
- $\Box(\neg p_2 \wedge \Diamond p_2)$ — no state settles whether v is ahead: **open future**
- $\Box(p_3 \rightarrow \Diamond(p_4 \wedge \Diamond p_3))$ — after any w comes s , then w again: the **cycle closes**

4. Task Frames

Officially, the task frames must satisfy constraints:

Fiber $\text{fib}(w, x) := \{u : w \Rightarrow_x u\}$ — worlds states w can get to in x duration

Cone $(w)_x := \bigcup_{|y| < x} \text{fib}(w, y)$ — every world state within $(-x, x)$ around w

Segment $[w, v]_x^y := \text{fib}(w, x) \cap \text{fib}(v, -y)$ — from w after x and from v before y

Task frames must satisfy four constraints, for all $x, y \geq 0$:

Compositionality $w \Rightarrow_{x+y} v$ iff $w \Rightarrow_x u \Rightarrow_y v$ for some u — tasks compose

Seriality $w \Rightarrow_x u$ and $v \Rightarrow_x w$ for some u, v — no dead ends, in either direction

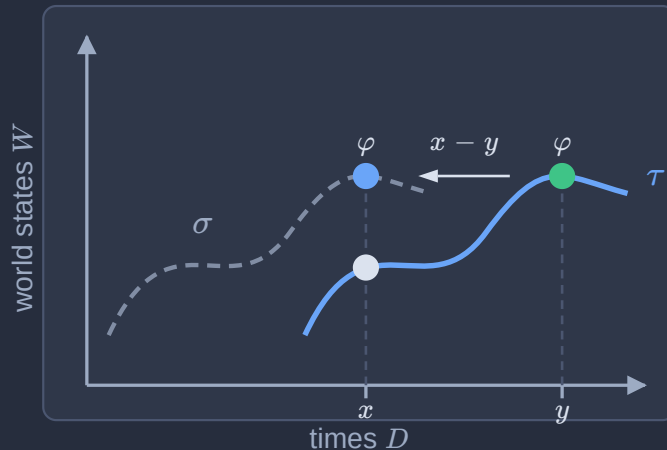
Limit $\bigcap_{x>0} (w)_x = \{w\}$ — distinct states are instantaneously separated

Saturation $\bigcap \mathcal{S} \neq \emptyset$ for $\supseteq$ -directed $\mathcal{S}$ of nonempty fibers and segments

What the constraints buy:

- Every partial history extends to a possible world
- The value for each new time z is constrained by settled times
- Nearer assignments subsume farther ones — the constraints **nest**
- **Saturation** ensures candidates even at the limit
- Finite W makes every fiber/segment finite so Saturation is free

world-histories $\tau : D \rightarrow W$



Every possible world can be time-shifted:

- $\sigma(z) := \tau(z + d)$ is again a path for any $d \in D$
- The world-history condition $\tau(x) \Rightarrow_{y-x} \tau(y)$ sees only *differences* in times
- Interpretations $|p_i| \subseteq W$ do not include any times at all

Perpetuity is valid: $\models \nabla \varphi \rightarrow \Diamond \varphi$

- Let $\mathcal{M}, \tau, x \models \nabla \varphi$, so $\mathcal{M}, \tau, y \models \varphi$ for some $y \in D$
- Define $\sigma(z) := \tau(z + y - x)$ which is a possible world where $\sigma(x) = \tau(y)$
- Shifting preserves truth, by induction on φ : so $\mathcal{M}, \sigma, x \models \varphi$
- So $\sigma \in H_{\mathcal{F}}$ witnesses $\mathcal{M}, \tau, x \models \Diamond \varphi$, and so $\models \nabla \varphi \rightarrow \Diamond \varphi$

The Logic TM

TM = **S5** + **BX** + **MF**, defined for $\varphi, \psi ::= p_i \mid \perp \mid \varphi \rightarrow \psi \mid \Box\varphi \mid \varphi \triangleleft \psi \mid \varphi \triangleright \psi$ where $\varphi_{\langle s|u \rangle}$ interchanges $\triangleleft$ with $\triangleright$ throughout φ

Modal Logic S5

MP	$\varphi, \varphi \rightarrow \psi \vdash \psi$	modus ponens
MN	if $\vdash \varphi$ then $\vdash \Box\varphi$	necessitation
MK	$\Box(\varphi \rightarrow \psi) \rightarrow (\Box\varphi \rightarrow \Box\psi)$	distribution
MT	$\Box\varphi \rightarrow \varphi$	reflexive
M5	$\Diamond\Box\varphi \rightarrow \Box\varphi$	euclidean

Tense Logic BX — core

TN	if $\vdash \varphi$ then $\vdash G\varphi$	temporal necessitation
TR	if $\vdash \varphi$ then $\vdash \varphi_{\langle s u \rangle}$	time reflection
TS	$F\top$	serial
TC	$\varphi \rightarrow GP\varphi$	now is past to every future
UE	$(\varphi \triangleright \psi) \rightarrow F\psi$	until implies eventually
UT	$F\varphi \rightarrow (\top \triangleright \varphi)$	eventually implies until

Linearity and connectedness

TL	$(F\varphi \wedge F\psi) \rightarrow [F(F\varphi \wedge \psi) \vee F(\varphi \wedge \psi) \vee F(\varphi \wedge F\psi)]$	right-linear: any two futures comparable
CN	$[(\varphi \triangleright \psi) \wedge (\chi \triangleright \theta)] \rightarrow [(\varphi \wedge \chi) \triangleright (\psi \wedge \theta) \vee (\varphi \wedge \chi) \triangleright (\psi \wedge \chi) \vee (\varphi \wedge \chi) \triangleright (\varphi \wedge \theta)]$	connected

Bimodal interaction

MF	$\Box\varphi \rightarrow \Box G\varphi$	what is necessary is necessarily always going to be the case, from which perpetuity may be derived
-----------	---	--

The Logic TM — Axioms and Completeness

Until axioms — Kamp's *since* and *until* as primitives

- UI** $\varphi \triangleright (\varphi \wedge (\varphi \triangleright \psi)) \rightarrow \varphi \triangleright \psi$ idempotence
- UC** $G(\varphi \rightarrow \psi) \rightarrow ((\chi \triangleright \varphi) \rightarrow (\chi \triangleright \psi))$ consequent monotone
- UF** $(\varphi \triangleright \psi) \rightarrow (\varphi \wedge (\varphi \triangleright \psi)) \triangleright \psi$ the guard holds throughout
- UG** $G(\varphi \rightarrow \chi) \rightarrow ((\varphi \triangleright \psi) \rightarrow (\chi \triangleright \psi))$ guard monotone
- SU** $\theta \wedge (\varphi \triangleright \psi) \rightarrow \varphi \triangleright (\psi \wedge (\varphi \triangleleft \theta))$ since and until interlock

Uniformity — vacuous unless time is discrete

- NP** $\textcircled{\text{F}}\top \rightarrow \textcircled{\text{P}}\top$ successors iff predecessors
- NF** $\textcircled{\text{F}}\top \rightarrow G\textcircled{\text{F}}\top$ and so at every later time
- NA** $\textcircled{\text{F}}\top \rightarrow H\textcircled{\text{F}}\top$ and at every earlier time
- NB** $\textcircled{\text{F}}\top \rightarrow \Box\textcircled{\text{F}}\top$ and in every world history

BX_z — Discrete extension

- UZ** $F\varphi \rightarrow (\neg\varphi \triangleright \varphi)$ a nearest future φ -time
- Z1** $G(G\varphi \rightarrow \varphi) \rightarrow (FG\varphi \rightarrow G\varphi)$ backward induction

BX_d — Dense extension

- DN** $GG\varphi \rightarrow G\varphi$ dense
- NN** $\neg\textcircled{\text{F}}\top$ no immediate successor

BX_r — Dense and complete extension

Reynolds' operators $K^+\varphi := \neg(\neg\varphi \triangleright \top)$ $K^-\varphi := \neg(\neg\varphi \triangleleft \top)$

- PU** $(\varphi \triangleright \top) \wedge F\neg\varphi \rightarrow \varphi \triangleright (\neg\varphi \vee K^+\neg\varphi)$ no gap at the end
- SEP** $K^+\varphi \wedge \neg K^+(\varphi \wedge (\neg\varphi \triangleright \varphi)) \rightarrow K^+(K^+\varphi \wedge K^-\varphi)$ separation

Sound and **complete** — each extension carries over to **TM**, all formalized in **Lean 4**: github.com/benbrastmckie/BimodalLogic

TM *strongly* complete over all task frames

TM_d *strongly* complete over the dense frames

TM_z *weakly* complete over $\mathbb{Z}$ -time

TM_t *weakly* complete over $\mathbb{R}$ -time

The Logos — A Unified Logic

Task frames provide a **starting point**, not a final theory. The *Logos* extends the semantics to support a wide range of additional operators, adding the necessary parameters at which to evaluate sentences in the Logos.

Foundations — one hyperintensional task semantics

Tense & modal

THIS TALK

$\triangleleft, \triangleright, H, G, P, F, \oplus, \ominus, \Box, \Diamond, \Box, \Diamond$
(Did not mention: $\downarrow, \uparrow$)

Counterfactual

$\varphi \Box \rightarrow \psi, \varphi \Diamond \rightarrow \psi$ — impose a φ state on a world, these claim ψ *would* or *might* have been, respectively

Causal

$\varphi \circ \rightarrow \psi$ — explanation over a duration: what *brings about* what

Constitutive

propositional identity $\equiv$, ground $\leq$, and essence $\sqsubseteq$ for non-monotonic explanatory reasoning

Extensions — modular plugins, combinable in any subset

Epistemic

K, B, Pr, Cr, indicatives $\leftrightarrow$ —
information as a *part* of the world;
chance and credence over histories

Normative

O, P, $\preceq$, utility — obligation,
permission, preference; value
carried by histories

Agential

Can, Stit, Ch, Do — ability, choice,
actions, strategies, free permission,
indexed to agents

Spatial

Dist, located @ — distance, location,
extended bodies across time

A training signal for reasoning: the logic and semantic theory give a verdict on every logical inference $\Gamma \vdash \varphi$ — proof terms in Lean 4 provide a **positive signal** and countermodels found by Z3 provide a **corrective signals**, showing *why* a valid inference holds or *how* an invalid inference fails. Soundness keeps the two from conflicting; the data is bounded by computation, not human annotation.

Thanks

PAPER

The Construction of Possible Worlds

Forthcoming in *J. Philosophical Logic*.

benbrastmckie.com/publications/possible_worlds.pdf

LEAN 4 FORMALIZATION

BimodalLogic

Soundness, Completeness, Decidability.

github.com/benbrastmckie/BimodalLogic

GRADUATE SEMINAR @ MIT

Modern History of Modal Logic

Readings and notes this talk retraces, from Kripke and Prior to the present.

github.com/benbrastmckie/ModalHistory

Thanks to Johan van Benthem, Steve Kuhn, Dana Scott, Tim Williamson, Steve Yablo, and the attendees of the MIT graduate seminar.

—— Benjamin Brast-McKie ——

<https://benbrastmckie.com>